

# FLYING SWORD CR 1/4



"LYING NEXT TO THE CHEST WERE THE BONES OF CAP'N SCORNBLADE HIMSELF, STILL CLUTCHIN' HIS RUSTY SWORD. IMAGINE MY SURPRISE WHEN THE BLADE FLEW FROM HIS BONY GRASP! STILL GOT THE SCAR."  
—LEVITY QUICKSTITCH, HALFLING ROGUE

## FLYING SWORD

*Small construct, unaligned*

**Armor Class** 17. (natural armor)  
**Hit Points** 17 (5d6)  
**Speed** 0 ft., fly 50 ft.

STR	DEX	CON	INT	WIS	CHA
12 (+1)	15 (+2)	11 (+0)	1 (-5)	5 (-3)	1 (-5)

**Saving Throws** Dex +4  
**Damage Immunities** poison, psychic  
**Condition Immunities** blinded, charmed, deafened, frightened, paralyzed, petrified, poisoned  
**Senses** blindsight 60 ft. (blind beyond this radius), passive Perception 7  
**Languages** —  
**Challenge** 1/4 (50 XP)

**Antimagic Susceptibility.** The sword is incapacitated while in the area of an *antimagic field*. If targeted by *dispel magic*, the sword must succeed on a Constitution saving throw against the caster's spell save DC or fall unconscious for 1 minute.

**False Appearance.** While the sword remains motionless and isn't flying, it is indistinguishable from a normal sword.

### ACTIONS

**Longsword.** *Melee Weapon Attack:* +3 to hit, reach 5 ft., one target. *Hit:* 5 (1d8 + 1) slashing damage.

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