

# NPC - Characters

List of NPCs the Party has encountered in LMoP Campaign

- Droop
- Sildar Hallwinter (Hottie)
- Toblen Stonehill
- TJR (Mysterious Man in the Inn)
- Arial: Wife of Hark
- Hark: Husband of Arial
- Jon
- Kaban: Dwarf in the Sleeping Goblin
- Lyddy
- Rex Herrera
- Bracher
- Iarno "Glasstaff" Albrek
- Latren (Unknown last name)

# Droop

Fibble



# *Droop*

<b>Status</b>	Alive
<b>Affiliation</b>	<u>Players Party (Mostly Snow)</u>
<b>Stats</b>	Goblin

The party located him being tortured by bugbears in Tresendar Manor and took pity on him. He is now firecely loyal to the Tabaxi Rogue that he looks up to as a role model but also his protector.

Sildar Hallwinter (Hottie)



# *Sildar Hallwinter (Hottie)*

Status: Alive

Affiliation: Agent of the Lords' Alliance, the Party

Stats: Level 3 Paladin

A human Paladin who is an agent of the Lords' Alliance and who was sent to Phandalin to restore order and commerce, Sildar Hallwinter agreed to join the dwarf, Gundren Rockseeker, in reopening the lost magical mine called the Lost Echo Cave. This mine was lost for decades after the fall of the old Phandalin town.

While journeying from Neverwinter to Phandalin, Sildar was ambushed by Cragmaw goblins and taken back to their hideout where he was beaten and eventually saved from being eaten by goblins by the Party. His sword and armor was taken along with Gundren to an unknown location shortly after his capture.

Upon seeing the Tabaxi Rogue standing over his former captures with their beating hearts in her hand, Sildar was starstruck and this continues to develop.

Sildar convinced the Party to go with him to Phandalin where he agreed to pay the Party 50 gp for escorting him there. Once there, he found the town foefully unprepared for the coming goblin assault and once again called on the Party to help him in this fight for the town.

He agreed to pay the Party 500 gp if they would clear out the goblin stronghold of Cragmaw Castle. See that quest for more details

He also agreed to pay the Party 200 gp if they could assist him with locating Iarno who failed to reply after being sent to Phandalin by the Lords' Alliance. See that quest for more details.

Even though he had been badly beaten, he was able to provide leadership and support to many people in Phandalin but his most impressive feat was when he was able to restore the life of Jon, a memmber of the newly formed town militia under the guidance of Grug the barbarian. Jon had been slain by Redbrands after being captured and only barely was able to be saved. This incredible feat by Sildar left him in a coma. He has yet to wake up.

# Toblen Stonehill



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# *Toblen Stonehill*

Status: Alive

Affiliation: Phandalin

Stats: Commoner

Style: Comfortable, Moderate, Lawful

The innkeeper of the Stonehill Inn, Toblen is a friendly warmhearted human who welcomed the Party in when they arrived. His modest inn has 6 rooms and is a very pleasant place to rest after a long day in the fields.

# TJR (Mysterious Man in the Inn)

**Alias:** *The Just Rascal, Lord Erik Harrington*

Mysterious man who was asleep in the inn. No other information is known other than that he did not have a heartbeat.

## Leads

Potentially a man from another period in history named Lord Erik Harrington who was last seen being carried away by a vampire lord. Lord Harrington claimed to be the oldest son of an unknown ruler named King Vagner. He also claimed to be aide to the council of 10 and among his many titles, to be named "The Just Rascal". Many of his men died for him in a shadowy ambush undertaken by forces of the undead. The attack appeared to have been meticulously planned and Lord Harrington decoyed to the proper area by unknown means.

Described as something of a posh nobleman, Lord Harrington was nonetheless a strong well liked prince. Tall and wellbuilt, he had dark hair and blue eyes. One of his many traits was a sense of fashion. Especially footwear.

# Arial: Wife of Hark

Arial is the wife of Hark, she was beatup by and had 15 gold stolen from her by the RedBrand. The player characters got her money back and hired her to work in the kitchen of the Players Inn.

# Hark: Husband of Arial

Husband of Arial, Hark is a woodcutter who knows basic carpentry skills.

# Jon

A devoted member of the Phandalin Guard. Jon has given everything in service to protect his town, including his life. He was revived by Sildar and now serves as a senior member of the guard.

# Kaban: Dwarf in the Sleeping Goblin

Kaban is a dwarf vagabond that was picked up by Gorn, the old innkeeper, and employed in the kitchen. Kaban is a sullen and generally unhappy dwarf who seems to have a interest in cooking. His interest is matched by his complete and total lack of skill in it.

Kaban is not really liked by anyone in Phandalin. Despite this Kaban is now working in the Players Inn under the watchfull gaze of Arial. Here he might be learning the basics of how to cook, something which makes him mildly happier.

# Lyddy

## *Lyddy*

<b>Status</b>	Alive (Captured)
<b>Affiliation</b>	<u>Phandalin</u>
<b>Stats</b>	Human

Lyddy was captured by the Redbrands and hasn't been seen since. Wife of Rex, the Grizzled Archer, Lyddy is believed to be being held in the Redbrand camp.

She is a middle aged plump brown haired housewife who has a single 12 year old daughter.

# Rex Herrera

## *Rex Herrera*

**AKA:** *Grizzled Archer*

<b>Status</b>	Alive
<b>Affiliation</b>	<u>Phandalin Guard</u>
<b>Stats</b>	LMoP Archer

An archer in the town guard, Rex is a grizzled old man who loves his wife and fights to try and get her back and protect her.

# Bracher

CHARACTER IMAGE

## *Bracher*

<b>Status</b>	Alive
<b>Affiliation</b>	<a href="#">Redbrand (Include as link to organization)</a>
<b>Stats</b>	Redbrand

Bracher is a Redbrand who showed Snow and Tauriel around the Redbrand camp. He was nicer than most and seemed to have several friends in the Redbrands.

Described as an average height human, Bracher is tan and heavily built. He has black short cropped hair and a heavy black beard that hides a wry smile at times. Promised land in Phandalin once the existing villagers are removed, Bracher seemed to have been some type of mercenary or bandit before becoming a Redbrand.

# Iarno “Glasstaff” Albrek



## *Iarno “Glasstaff” Albrek*

<b>Status</b>	Deceased
<b>Affiliation</b>	<u>Redbrands</u>
<b>Stats</b>	Evil Mage (Has own stats in LMoP)

Originally sent by The Lords Alliance to help restore peace and order in and around Phandalin, Iarno Albrek saw a chance to gather magical items and power. Creating the group of thugs known for their red cloaks, he then began to assemble his own little region.

Having run from The Party while they were clearing out Tresendar Manor, he was found while running through the forests to reunite with his followers in Redbrand camp. Even though he put up a serious fight, he was dispatched by members of The Party in return for all the suffering he caused to Phandalin.

Outfitted in well made clothing, Iarno Albrek had a magical item on his person when he died. The inspiration for his name, he carried a "Staff of Defense".

# Latren (Unknown last name)



## *Latren (Unknown Last Name)*

<b>Status</b>	Alive
<b>Affiliation</b>	<u>Redbrands</u>
<b>Stats</b>	Knight (Custom)

A large dark faced and foul mannered bandit lord who appeared to be the second in command of the bandit camp while Glasstaff is away. Latren carries a large broadsword and wears plate armor...hinting at a noble or affluent background.

A savage man, Latren appears to be in charge of the prisoners. They are kept in wretched conditions.

With the disappearance of Glasstaff, Latren grows ever more concerned and uneasy.