

Sessions

Game Logs

- [Session - 4/30/24](#)
- [Session - 6/20/24](#)

Session - 4/30/24

Clearing the Manor

Snow, Grug, Taurial, and Arwen continued clearing out the rest of the Manor. They defeated 3 bugbears in room 8 before investigating rooms 11 and 12. Grug was downed twice before they won. In room 8 they found Droop, a small goblin who was being bullied by the bugbears. Snow instantly took Droop under her protection and brought him along with her.

While clearing rooms 11 and 12 the party was ambushed by the eyeball monster who savagely attacked them but the party quickly cut him down.

The Village

After returning to the village the party saw a large gathering. After getting close they heard Halia giving a speech saying essentially that they need to leave and send people for help from Neverwinter. The party confronted her and said that she should go if they need help. She said that she would but thinks shes too important in the village to go.

The party also learned that a substantial amount of the food stores were suspiciously spoiled and only about 2 weeks worth were left.

The party was able to gain support for their new plan, send a small party to Neverwinter for help, move people from 9 and 11 houses to the manor, and then try and go push the Redbrands away so they can get some breathing room.

The public agreed and the plan was put into action. The night passed without major incident, more food was destroyed resulting in only about a weeks worth left in storage.

The wizard, Oro, appeared in Grugs mind and told him to parlay, 2 days, to the west at dusk. He said to leave a white cloth at farmhouse 40 if we agree to parlay. We put out thr white cloth.

The Grizzled Archer

John approached Grug and told him he had to follow him. Grug follwed him behind a building to find the Grizzled Archer, sobbing into his own hands. John and Grug watched for a bit and then Grug

left, telling John to keep a discrete watch on him and make sure he was ok. John agreed but confided in Grug that the Grizzled Archer was trying to recruit men to go find his wife and that many of the men wanted to go with him. John trusted Grug but he felt that if they weren't doing anything to save those that were taken he wasn't sure he could keep going.

Investigate the Camp

The party alongside all of the Phandalin Militia marched off to the south to go investigate the Redbrand camp.

Ogre Ambush

While enroute to the camp, the party was ambushed by an ogre. The ogre slammed through the side of the party, crushing one militia man badly. The bowman ran back through the woods and fired an incredible volley, badly damaging the ogre. Snow crawled up the ogre's back and finished it off.

Afterwards Arwen explored where it came from and spotted a small valley with a cave.

Owlbear Hunt

Further on the party began to be tracked by an owlbear. The party tried to move away from them but couldn't break the track and instead prepared to fight. The owlbear burst through the trees into the party, narrowly dodging an attack from Grug. The bowman launched a volley that decimated the owl bear, burning through it as John's arrow cut through its heart, dropping it dead. The men celebrated their victory and cut patches of feathers to stick in their hats.

The party sent all the melee militia and 4 of the bowman back with the owlbear. The rest and the party continued on to try and find the Redbrand camp. They found it several hours later and began to set up a camp while Snow and Taurial went ahead to investigate. Taurial was ambushed and narrowly killed her attacker while Snow was able to sneak ahead and spotted a large camp full of buildings and cages.

Session - 6/20/24

The Investigation of the Redbrand Camp

Snow and Tauriel advanced ahead to find the Redbrand camp and investigate it. They discovered it and disguised themselves as new recruits. Using these disguises they were able to get into the camp and shown around by a Redbrand named Brand. Snow spoke with another member named Bracher who talked about why he was here and that the leaders of the Redbrand had promised them land after they fought off the current villagers of Phandalin. They discovered that there was approximately 45 Redbrand around the camp, very well defended, and set up inside the solid palisade. They discovered a back door out that was closed.

While they were there they learned that the Redbrands were supposed to swap out with the redbrand at the manor today but the returning redbrand were late. Snow volunteered to go investigate and see what happened. She went to the group's camp a mile away instead and told them about everything.

While there they heard a person crashing through the woods nearby and Snow, Arwen, and Grug all gave chase.

The Killing of Glassstaff

The 3 party members chased the figure through the woods, shooting arrows and javalins at him. Grug hit him with a javalin and injured the runner but he kept gaining ground from them. The runner hit Snow with a hold person that temporarily stopped her from chasing. The chase continued though and the chaser kept going. Arwen wildshaped into a wolf and ran him down. Grug hit him with an arrow that broke his concentration and freed Snow. Then they fought, beating him down as he fired magic after magic at them. Finally though he fell though and erupted into a series of bubbles which Arwen popped.

The Dream Ambush

At the exact moment that the bubbles popped all the party members fell unconscious and woke up in another scene. Looking down on a small campfire with 6 people around it, each party member was looking at from different vantage points and in bodies not their own. The ambush was sprung and the party attacked with it alongside what appeared to be their companions.

The ambushed fought but were quickly cut down. One ran away and cut their own neck while screaming in Abyssal. From their falling body sprung a giant rock and dirt monster that immediately sunk into the ground. The party and their new companions fought bravely but were slowly killed. As they fought and died, wearing down the rock monster slowly, the world began to fade to black and the party members caught sight of a large gray creature standing watching them. The creature had green eyes and tentacles spewing from its mouth and stared at them as everything faded to black.

The Death of Erik Harrington